

In development for later in 2021:

An Architecture module for the STEAM afterschool program. Our curriculum will be composed of introductory presentations on Architecture, drawing and design activities and field exercises such as jobsite visits and walking tours of local Architecture. Students will be provided an Architect's Toolkit with physical drawing and modeling materials. We will produce a Sketchbook for each student that will include pages for journaling, general sketching, drawing exercises and other information relevant to the module.